

# CMP 338: *Fourth Class*

HW 3 solution

Integrate circuit manufacture and cost

Boolean Algebra and Truth Tables

“Black Box” circuit design

Performance metrics

Performance and execution time

Relative performance

The CPU Time equation

The TINY instruction set architecture

For next class:

begin HW 4; review 1.6, 1.10; read A.1-2, 2.1-3

# HW 3 part 1: Base Conversion

Convert the following to the indicated base:

$$10110111011110_2 = 2DDE_{16}$$

$$4C1F91_{16} = 010011000001111110010001_2$$

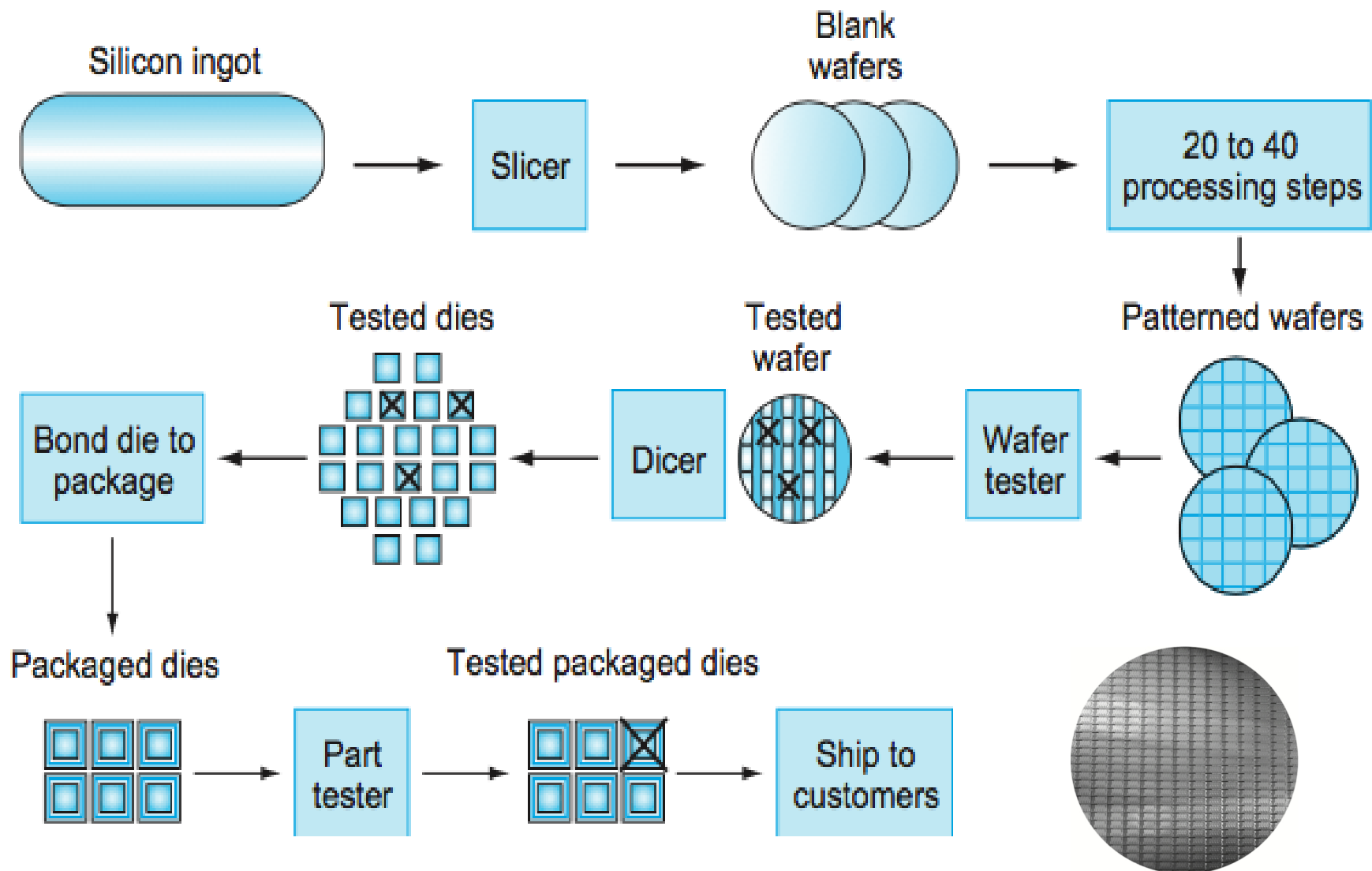
$$100_{10} = 64 + 32 + 4 = 2^6 + 2^5 + 2^2 = 01100100_2$$

$$10001010_2 = 2^7 + 2^3 + 2^1 = 128 + 8 + 2 = 138_{10}$$

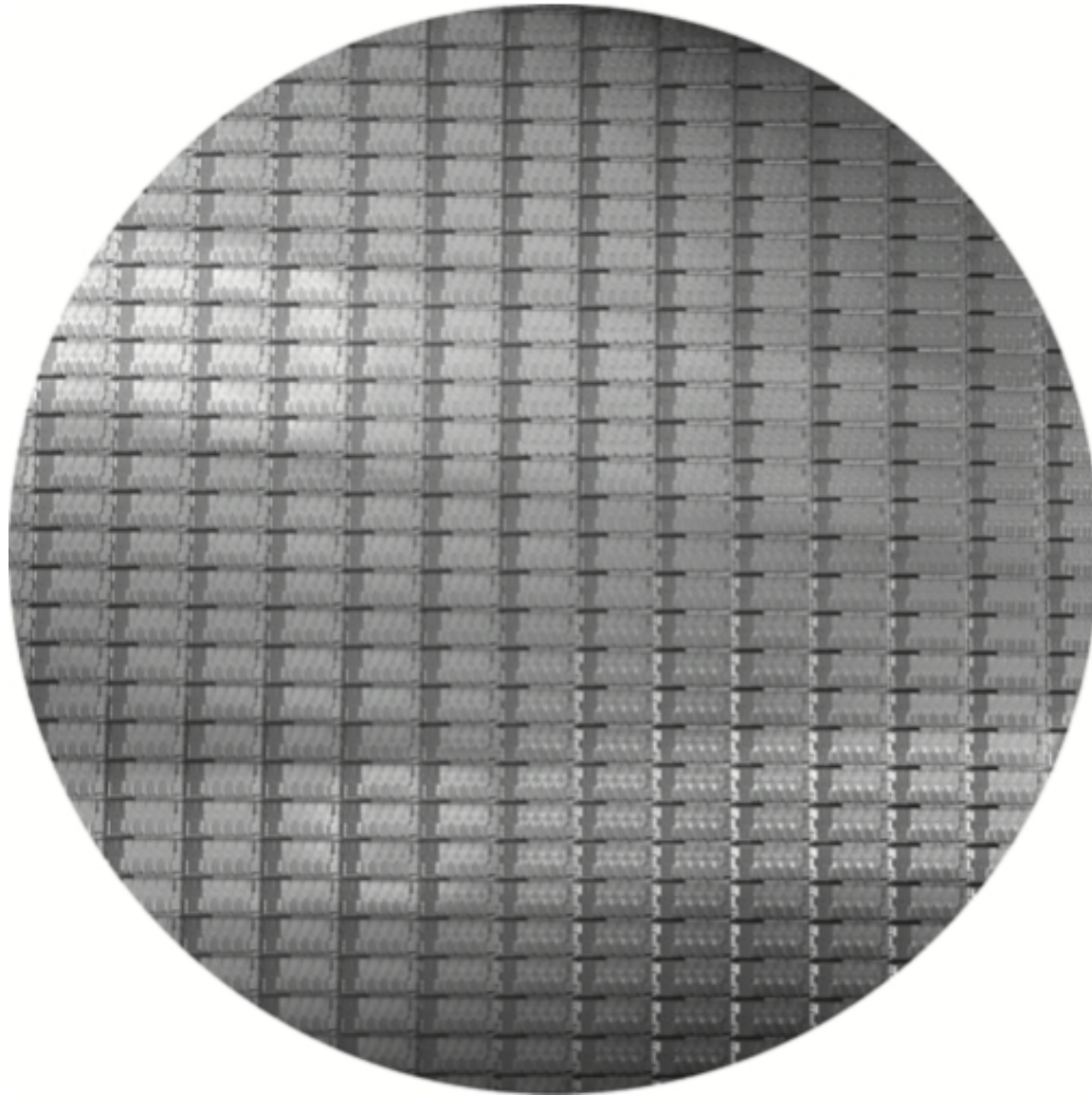
$$1F3_{16} = 1 \cdot 16^2 + 15 \cdot 16^1 + 3 \cdot 16^0 = 256 + 240 + 3 = 499_{10}$$

$$1055_{10} = 1024 + 16 + 8 + 4 + 2 + 1 = 10000011111_2 = 41F_{16}$$

# Chip Fabrication



# Intel Core I7 Wafer



# Integrated Circuit Fabrication Costs

$$\text{Cost per die} = \frac{\text{Cost per wafer}}{\text{Dies per wafer} \times \text{yield}}$$

$$\text{Dies per wafer} = \frac{\text{Wafer area}}{\text{Die area}}$$

$$\text{Yield} = \frac{1}{(1 + (\text{Defects per area} \times \text{Die area}/2))^2}$$

11.8 inch (300mm) patterned wafer

~325 (20.7 x 10.5 mm) dies per wafer

~23% of dies are defective (yield = ~0.77)

*If a wafer costs \$20,000*

*what is the fabrication cost of a die (chip)?*

# HW 3 part 2: Fabrication Cost

A processor fabrication plant gets 400 processor chips to a wafer with a yield of 80%. If the chip fabrication cost is \$90, what is the cost of the wafer?

$$\text{chip}_{\text{cost}} = \frac{\text{wafer}_{\text{cost}}}{\text{chipsPerWafer} \cdot \text{yield}}$$

$$\begin{aligned}\text{wafer}_{\text{cost}} &= \text{chip}_{\text{cost}} \cdot \text{chipsPerWafer} \cdot \text{yield} \\ &= \$90 \cdot 400 \cdot 0.8 = \$28,800\end{aligned}$$

# Computer Design Big Picture

A computer is one big ***sequential*** circuit

**Abstract** into discrete sequential components

***Combinational*** circuits + memory + clock

## Combinational circuit design

1. Specify semantics

Black Box input and output

*Truth Table* (Input determines output)

2. Truth table  $\rightarrow$  *Boolean formula*

3. Minimize boolean formula (Karnaugh Maps)

4. Boolean formula  $\rightarrow$  combinational circuit

# Boolean Algebra

Constants: **0** and **1** (**F**alse, **T**rue)

Operators: not ( $\bar{\phantom{A}}$ ,  $\sim$ ), and ( $\bullet$ ,  $\&$ ), or ( $+$ ,  $|$ )

A	$\bar{A}$	A	B	$A + B$	$A \bullet B$
0	1	0	0	0	0
1	0	0	1	1	0
		1	0	1	0
		1	1	1	1



# Boolean Formulas

***Constant*** — 0 (False) or 1 (True)

***Formula*** — either

Constant , or ***Variable***, or

Conjunction, Disjunction, or Negation of formulas

***Literal*** — a variable or its negation

***Term*** — conjunction of literals

***Clause*** — disjunction of terms

***Disjunctive Normal Form*** theorem:

Every formula can be written as a single clause

# Truth Tables for Boolean Formulas

## Columns

Input — variables

Output — formula(s)

Intermediate — sub-formulas

## Rows

1 for every possible combination of input values  
(in ascending order of input values)

## Cells — constants (0 or 1)

Use ***not***, ***and***, or ***or*** table on cell(s) in same row

For Boolean identities — add ***equality*** operator

$$formula_1 = formula_2$$

# Truth Tables for Boolean Identities

## Columns

Input — variables

Output — formula(s)

Intermediate — sub-formulas

A	B	A = B
0	0	1
0	1	0
1	0	0
1	1	1

## Rows

1 for every possible combination of input values  
(in ascending order of input values)

## Cells — constants (0 or 1)

Use ***not***, ***and***, or ***or*** table on cell(s) in same row

For Boolean identities — add ***equality*** operator

$$formula_1 = formula_2$$



# Proof by Truth Table

$$X \bullet (Y + Z) = (X \bullet Y) + (X \bullet Z)$$

X	Y	Z	Y + Z	$X \bullet (Y + Z)$	$(X \bullet Y) + (X \bullet Z)$	$X \bullet Y$	$X \bullet Z$
0	0	0	0	0	0	0	0
0	0	1	1	0	0	0	0
0	1	0	1	0	0	0	0
0	1	1	1	0	0	0	0
1	0	0	0	0	0	0	0
1	0	1	1	1	1	0	1
1	1	0	1	1	1	1	0
1	1	1	1	1	1	1	1

# Some Boolean Identities

$$\overline{\overline{X}} = X$$

$$X \bullet (Y \bullet Z) = (X \bullet Y) \bullet Z$$

$$X + (Y + Z) = (X + Y) + Z$$

$$X \bullet 1 = X$$

$$X + 0 = X$$

$$X \bullet \overline{X} = 0$$

$$X + \overline{X} = 1$$

$$X \bullet Y = Y \bullet X$$

$$X + Y = Y + X$$

$$X \bullet X = X$$

$$X + X = X$$

$$X \bullet 0 = 0$$

$$X + 1 = 1$$

$$(X \bullet Y) \bullet X = X \bullet Y$$

$$(X + Y) + X = X + Y$$

$$X \bullet (Y + Z) = (X \bullet Y) + (X \bullet Z)$$

$$X + (Y \bullet Z) = (X + Y) \bullet (X + Z)$$

$$\overline{X \bullet Y} = \overline{X} + \overline{Y}$$

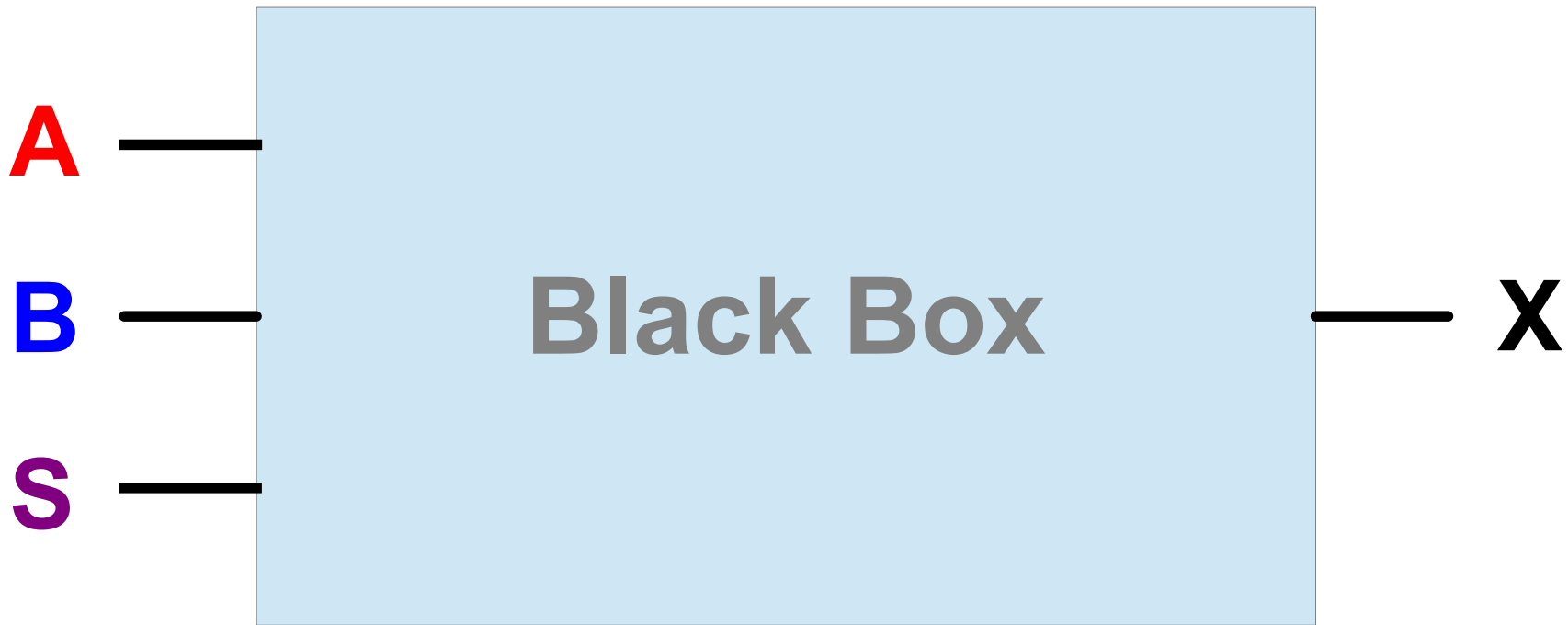
$$\overline{X + Y} = \overline{X} \bullet \overline{Y}$$

# Proof by Truth Table

$$(X \bullet \bar{Y}) + (Y \bullet \bar{X}) = (X + Y) \bullet (\bar{X} + \bar{Y})$$

x	y	$\bar{x}$	$\bar{y}$	$x \bullet \bar{y}$	$y \bullet \bar{x}$	$(x \bullet \bar{y}) + (y \bullet \bar{x})$	$(x + y) \bullet (\bar{y} + \bar{x})$	$x + y$	$\bar{y} + \bar{x}$
0	0	1	1	0	0	0	0	0	1
0	1	1	0	0	1	1	1	1	1
1	0	0	1	1	0	1	1	1	1
1	1	0	0	0	0	0	0	1	0

# Two Way Multiplexer Design



Informal semantics:

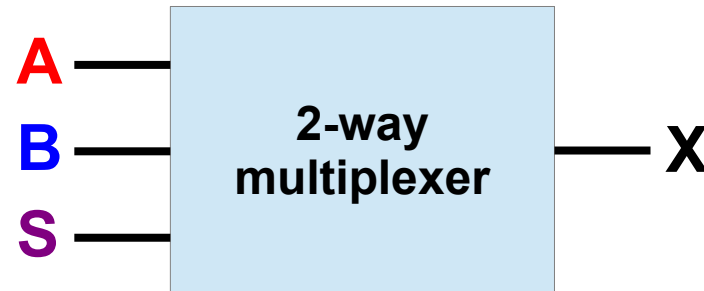
$X = A$  — if  $S = 0$

$X = B$  — if  $S = 1$



# Two Way Multiplexer Truth Table

S	A	B	X
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1



not S and A and not B, or  
 not S and A and B, or  
 S and not A and B, or  
 S and A and B

$$\begin{aligned}
 X &= \bar{S}A\bar{B} + \bar{S}AB + S\bar{A}B + SAB \\
 &= \bar{S}A + SB
 \end{aligned}$$

# Truth Table $\rightarrow$ Boolean Formula

Ignore table rows where output is 0

For each remaining row

Construct a term that is true only for that row

For each input variable  $v$  include a literal that is

$v$  — if the input for  $v$  in that row is 1

$\bar{v}$  — if the input for  $v$  in that row is 0

The formula is the disjunction of these row terms

Note: formula is in disjunctive normal form

(**full** DNF — each term has literal for each variable)

Proves the disjunctive normal form theorem

Arbitrary formula  $\sim \rightarrow$  truth table  $\sim \rightarrow$  DNF formula

# Boolean Formula $\rightarrow$ CombinationalCircuit

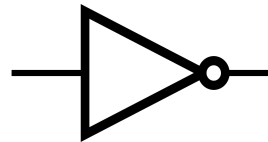
Input wire for each variable

For each sub-formula

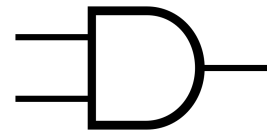
Replace operand with wire (output from its sub-circuit)

Replace operator with gate with output wire

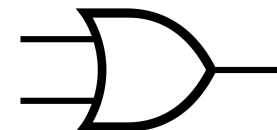
$\sim$  becomes



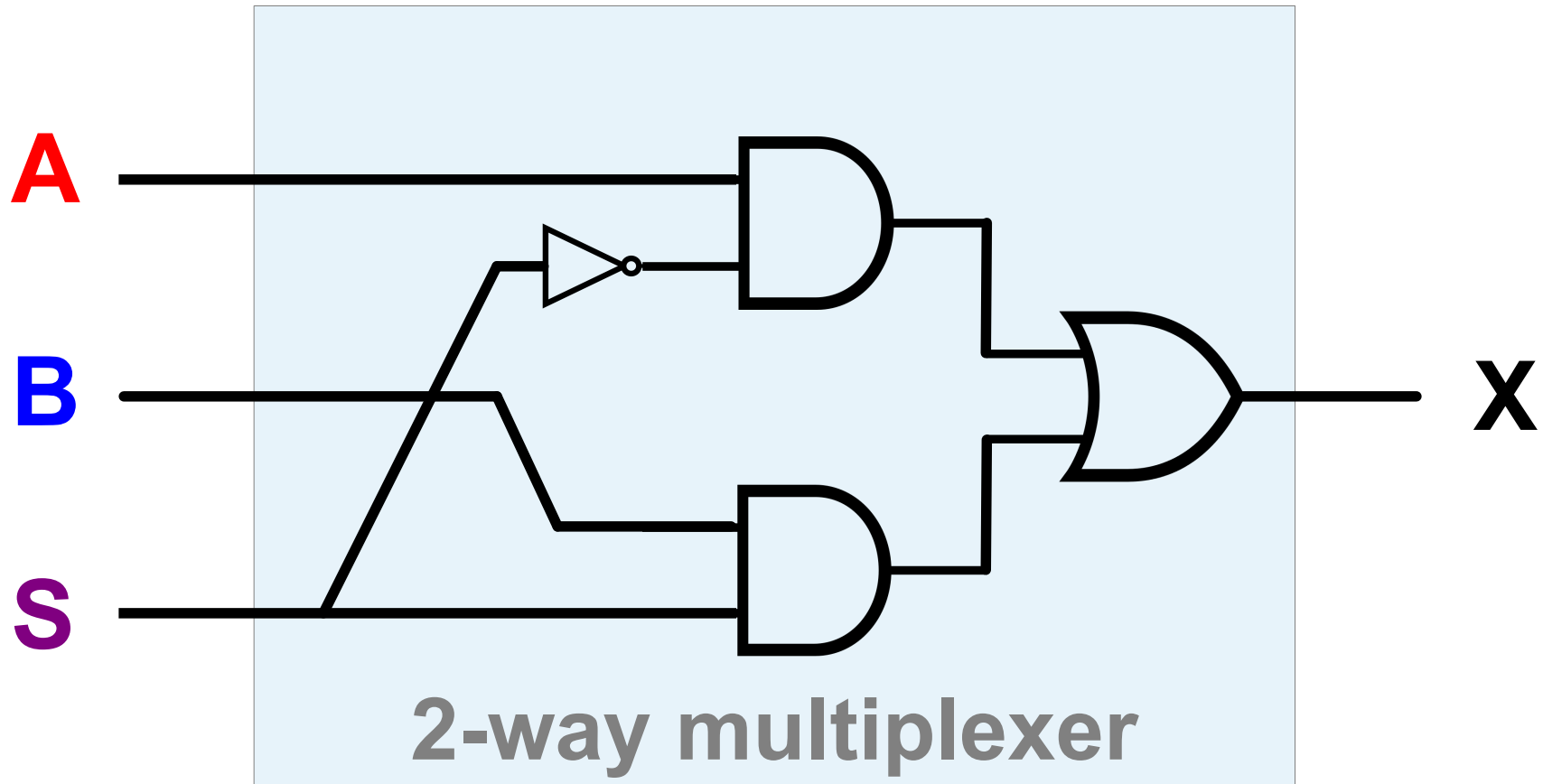
$\&$  becomes



$|$  becomes



# Two Way Multiplexer Circuit



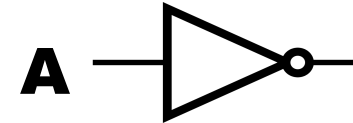
$$X = \bar{S}A + SB$$

# Boolean Operators & Gates

**not A**

**$\sim A$**

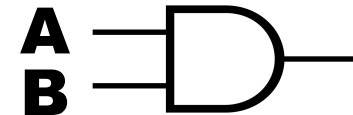
**$\overline{A}$**



**A and B**

**A & B**

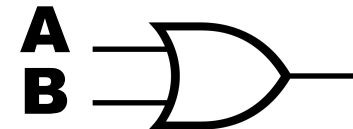
**A • B**



**A or B**

**A | B**

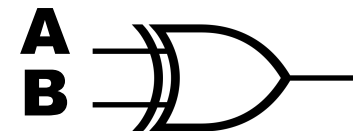
**A + B**



**A xor B**

**A ^ B**

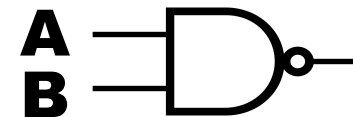
**A ≠ B**



**A nand B**

**A ↑ B**

**A ↑ B**



**A nor B**

**A ↓ B**

**A ↓ B**



**A xnor B**

**A = B**

**A = B**

